def load\_images(self, canvas, list1, how\_many):

countx = 0

county = 0

r = how\_many

l = [0]\*r

for i in range(r):

p = Image.open(list1[i][1])

p\_thumb = p.copy()

p\_thumb.thumbnail(size)

l[i] = ["photo{0}".format(i)]

l[i] = ImageTk.PhotoImage(p\_thumb)

self.l = l

x = 1 + (countx \* size[0]) + (countx \* 1)

y = 1 + (county \* size[1]) + (county \* 1)

canvas.create\_image(x, y, image=l[i], anchor=NW)

canvas\_id = canvas.create\_text(x+20,y+90,anchor="nw")

canvas.itemconfig(canvas\_id, text=list1[i][2])

canvas.insert(canvas\_id, 12, list1[i][1])

if countx == 4:

countx = 0

county += 1

else:

countx += 1

return